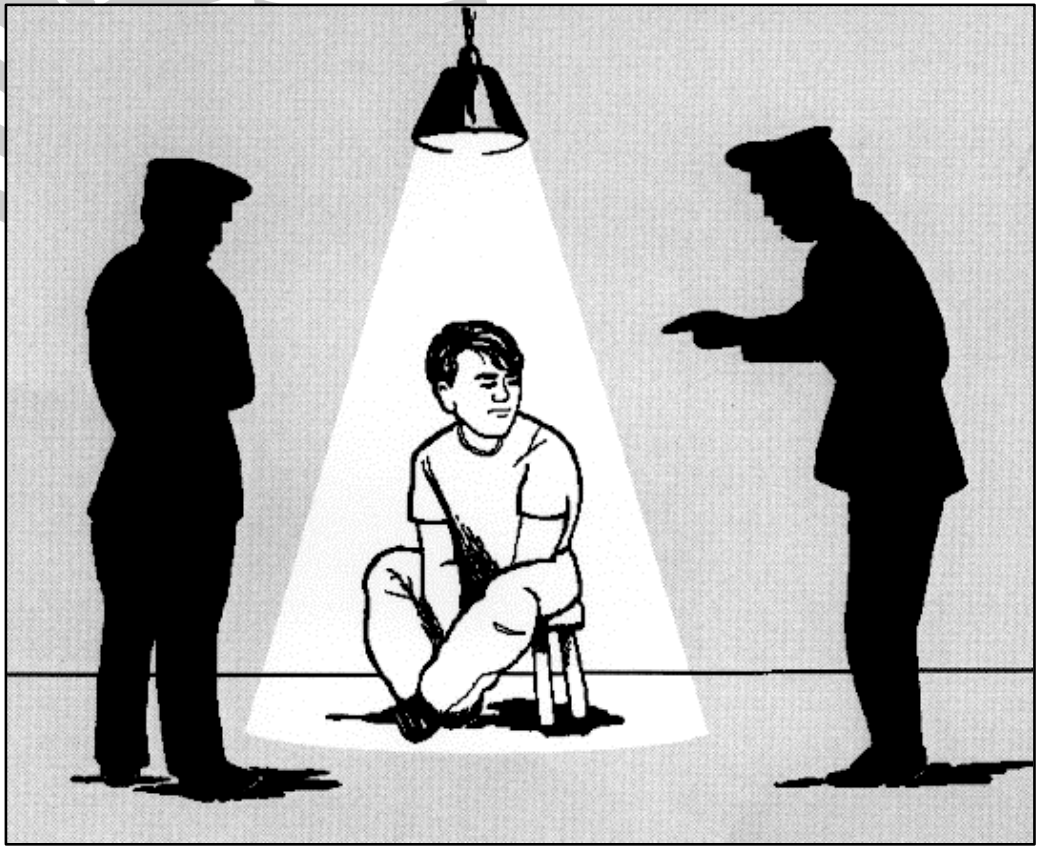
Code of Conduct



Code Of Conduct

Article I

I am an American,
fighting in the forces which guard
my country and our way of life.
I am prepared to give
my life in their defense.

Code of Conduct

Article II

I will never surrender
of my own free will. If in command,
I will never surrender the members
of my command while they still
have the means to resist.

Code of Conduct

Article III

If I am captured,
I will continue to resist by all means
available. I will make every effort
to escape and aid others to escape.
I will accept neither parole
nor special favors from the enemy.

Code of Conduct

Article IV

If I become a prisoner of war, I will keep faith with my fellow prisoners.
I will give no information or take part in any action which might be harmful to my comrades. If I am senior, I will take command. If not, I will obey the lawful orders of those appointed over me and will back them up in every way.

Code of Conduct

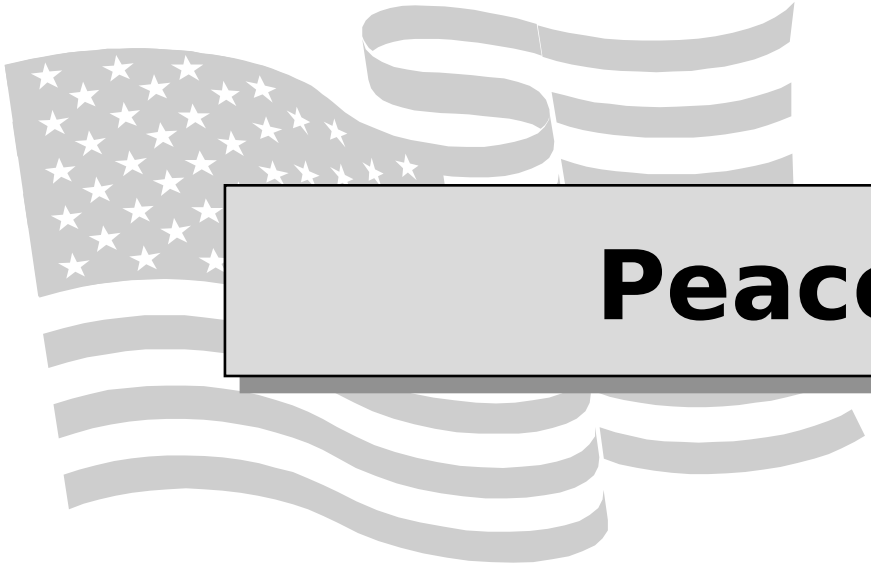
Article V

When questioned,
should I become a prisoner of war,
I am required to give name, rank,
service number, and date of birth. I
will evade answering further
questions to the utmost of my ability.
I will make no oral or written
statements disloyal to my country
and its allies or harmful to their
cause.

Code of Conduct

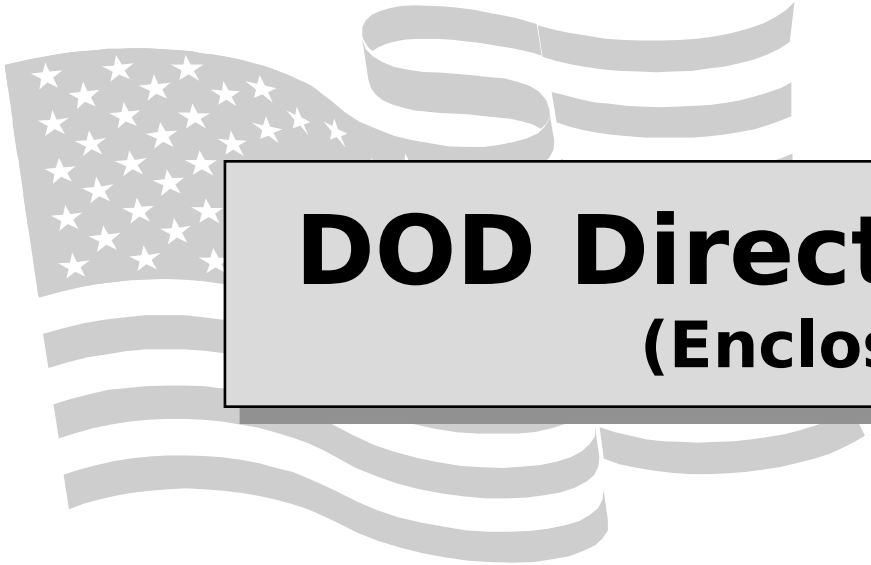
Article VI

I will never forget
that I am an American, fighting for
freedom, responsible for my actions,
and dedicated to the principles
which make my country free.
I will trust in my God
and in the United States of America.



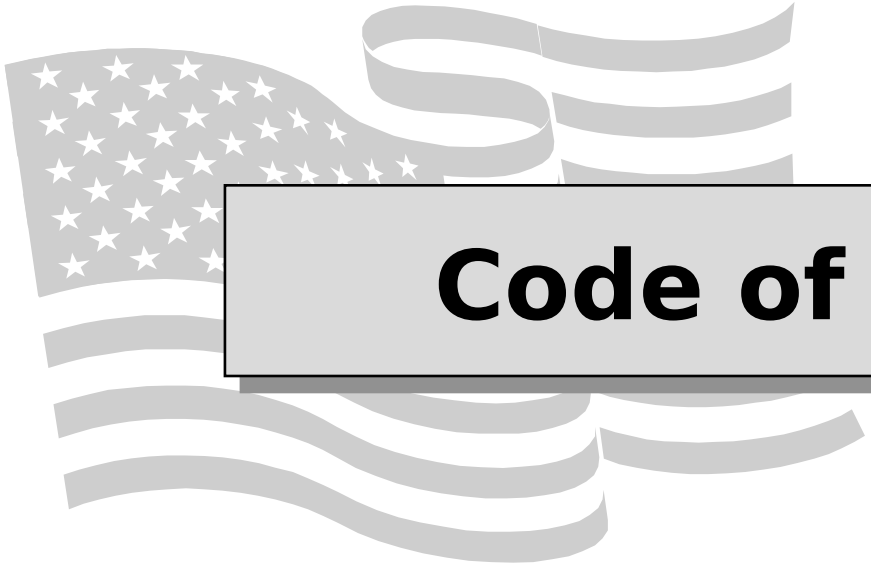
Peacetime

- **Armed conflict does not exist.**
- **Armed conflict does exist, but U.S. is not directly involved.**



DOD Directive 1300.7
(Enclosure 3)

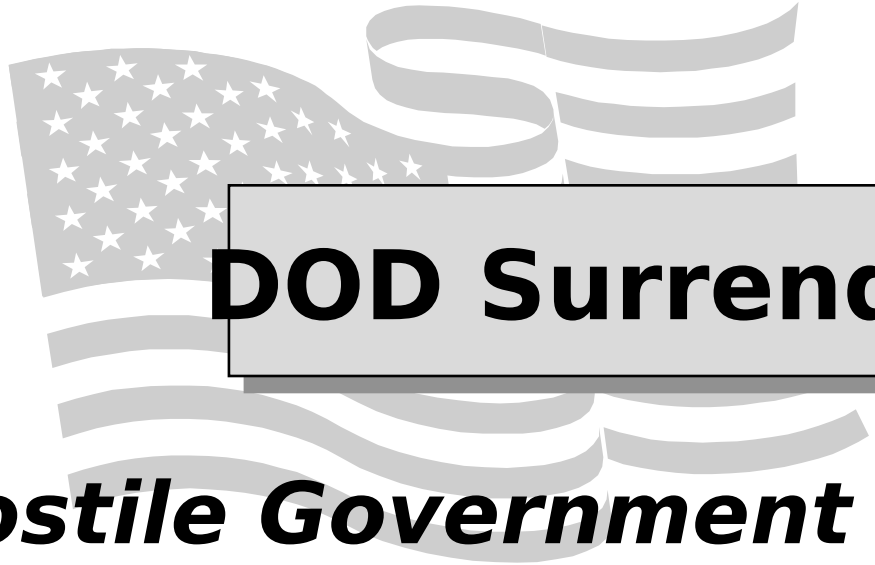
- **Provides guidance for peacetime captivity.**
- **Does not replace or eliminate UCMJ.**



Code of Conduct

Articles I and VI

NO MODIFICATIONS



DOD Surrender Guidance

Hostile Government and Terrorist Group

- **Remain calm.**
- **Don’t resist capture.**
- **Maintain military bearing.**
- **Project personal dignity.**

DOD Escape Guidance

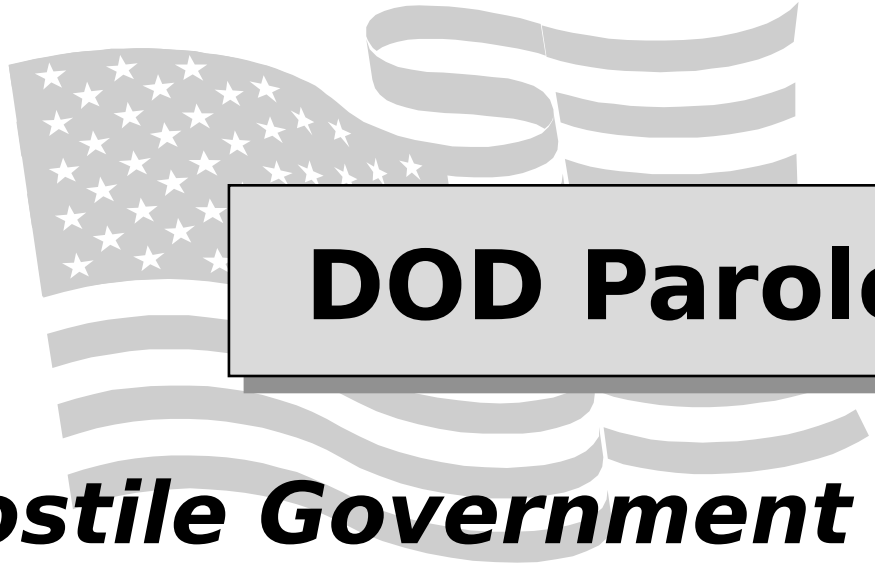
Hostile Government

- **Fall under their civil law.**
- **Do not have protection under GPW.**
- **Remember, jailbreak is a crime.**
- **Attempt escape only after careful consideration.**

DOD Escape Guidance

Terrorist Group

- **Anticipate early release.**
- **Especially consider escape if terrorist group is known to assassinate**



DOD Parole Guidance

Hostile Government and Terrorist Group

AUTHORIZED

DOD Organization Guidance

Hostile Government and Terrorist Group

- **Senior takes charge.**
- **Organize.**
- **Keep faith.**

DOD Authorized Communication

Hostile Government

- **Give name, rank, SSN, DOB.**
- **Can provide innocent circumstances leading to capture.**
- **May discuss health, welfare, and condition of fellow detainees.**
- **Remember, there is no reason to sign anything.**
- **Ask to see allied/neutral government embassy representatives.**
- **Continually ask to be released or go home.**

DOD Authorized Communication

Terrorist Group

- **Follow ID process, but don’t lie.**
- **Humanize yourself.**
- **Discuss nonsubstantive topics.**
- **Listen actively, but never debate the terrorist cause.**

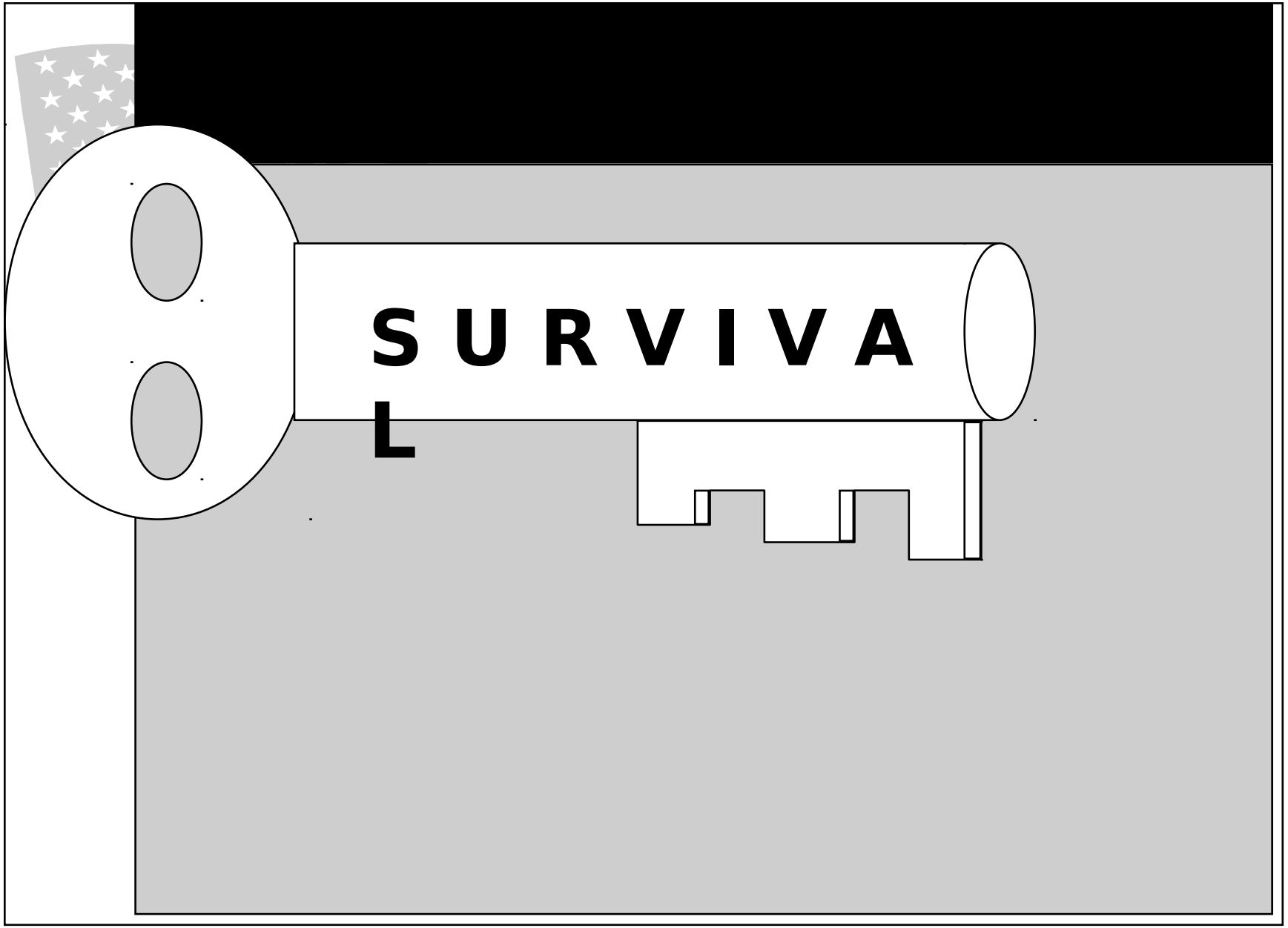
Summary

DOD Directive 1300.7, Enclosure 3:

- **Remember, UCMJ applies.**
- **Survive with honor.**
- **Be aware of peacetime modifications to code of conduct.**
- **Do not resist capture.**
- **Always resist exploitation.**

Psychological Factors of Survival

- Pain
- Cold
- Heat
- Thirst
- Hunger
- Fatigue
- Boredom
- Loneliness

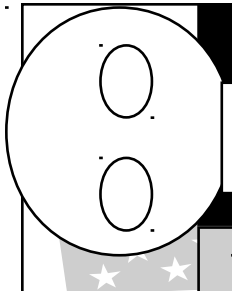

SURVIVAL

S ize Up the Situation

- Security
- Senses
- Surroundings
- Physical Condition
- Inventory
- Assessment

S ize Up the Situation

U ndue Haste Makes Waste

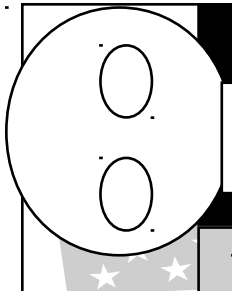


S U R V I V A L

S ize Up the Situation

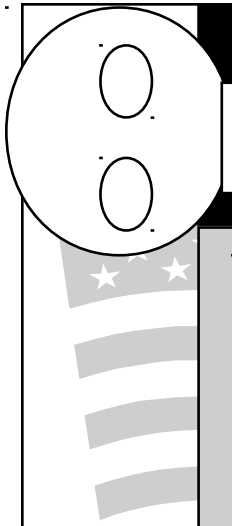
U ndue Haste Makes Waste

R emember Where You Are



S U R V I V A L

S ize Up the Situation
U ndue Haste Makes Waste
R emember Where You Are
V anquish Fear and Panic



S U R V I V A L

S ize Up the Situation

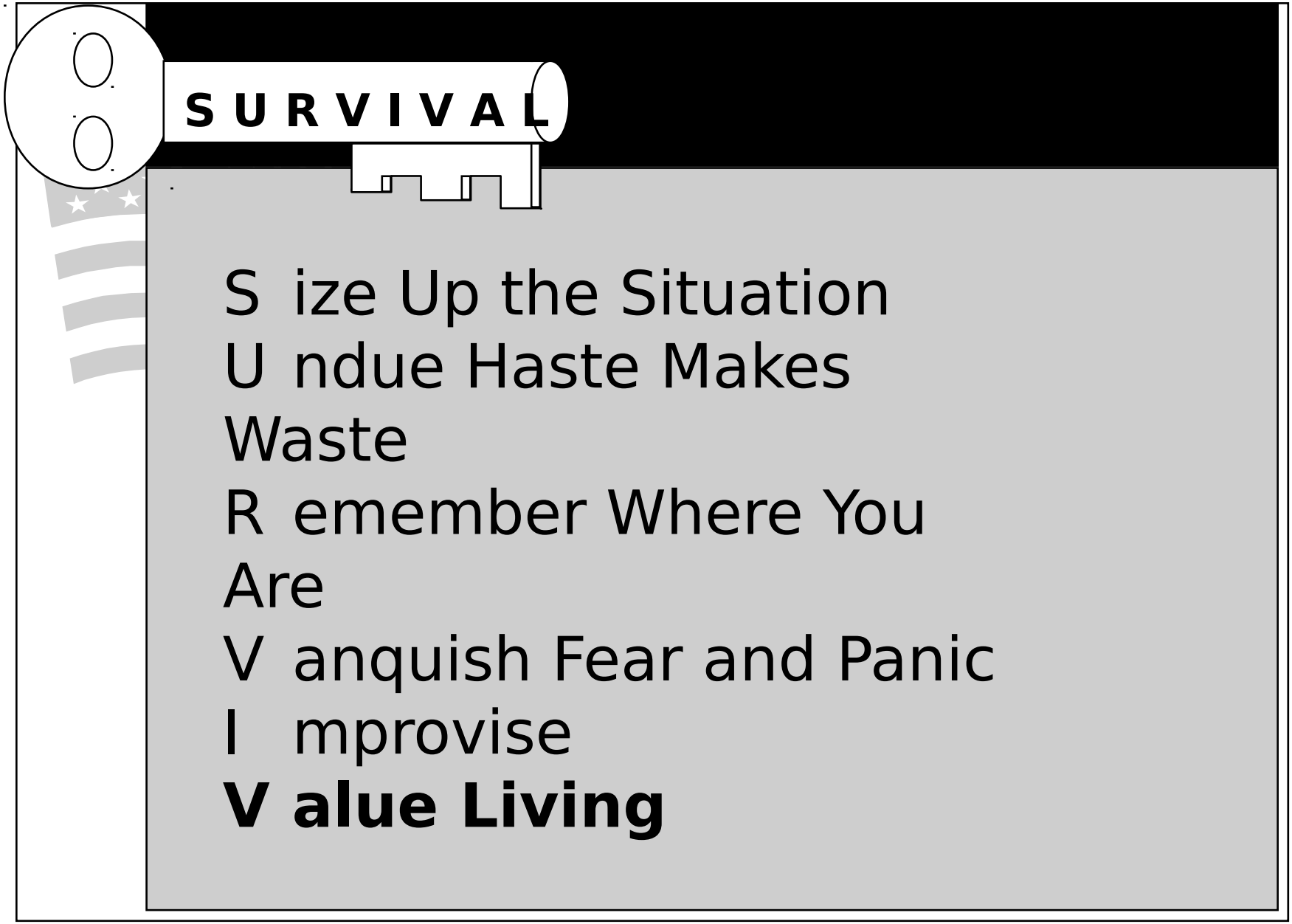
U ndue Haste Makes Waste

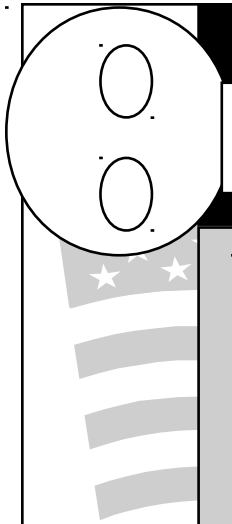
R emember Where You Are

V anquish Fear and Panic

I mprovise

- Tools
- Equipment

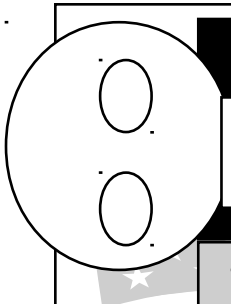

SURVIVAL
S ize Up the Situation
U ndue Haste Makes Waste
R emember Where You Are
V anquish Fear and Panic
I mprovise
V alue Living



S U R V I V A L

S ize Up the Situation
U ndue Haste Makes Waste
R emember Where You Are
V anquish Fear and Panic
I mprovise
V alue Living
A ct Like the Natives

- Adapt
- Observe
- Respect



SURVIVAL

S ize Up the Situation

U ndue Haste Makes Waste

R emember Where You Are

V anquish Fear and Panic

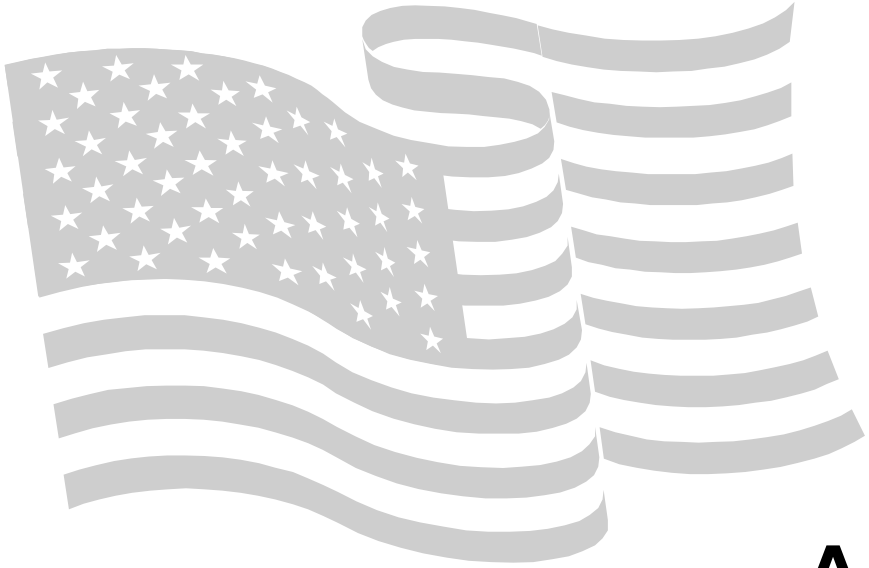
I mprovise

V alue Living

A ct Like the Natives

L earn Basic Skills

Communicate! i.e.



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